

Eternal Shadow

Type of Game: Stealth/Survival

Story:

Ethan, he's everything you could expect from a young man of privilege, smart, handsome, arrogant, rich. On a night out in the town with his friends Ethan is partying and drinking to his heart's content unaware that on that night his life would change forever. After a night of hard partying Ethan is alone after his friends have all passed out, he decides to go outside to an alley to catch his breath when suddenly an old man approaches him, grabbing his arm and yelling, "Please you must take it, please, they're gonna kill me!". "What the hell are you saying old man are you drunk?" to which the old man replies "Please they must not have it, it's the key". Ethan tries to shrug him off while saying, "Get off me man what the hell are you talking about key? who's coming to get you?". "I'm sorry" said the old beaten man, "you must bear it and you must survive, I can't let them take it from me". "Wha.." but Ethan was cut short as he looked down at his chest, a black shadowy hand impaled in his chest, but it was not the old man's hand it was coming out of him. Horrified Ethan looked on as a beast with white crystal eyes, red teeth and horns as shadowy as the rest of its body, slowly appeared out of the old man. "Wha... what the hell is that" said Ethan stunned, to which the old man replied "I'm sorry, I don't have a choice". Ethan looked on as the beast slowly seemed to liquefy and run down the old man's body and into himself and he heard a dark, cold ice voice say "you bring me a new soul to feed on, good, you have outlived your use". Ethan felt the most obliterating pain as he felt like something, this this monster was coiling itself around his very soul, he started to hear loud sirens in the distance, coming closer with each second, spots forming around his eyes as he was about to pass out from the pain, losing his balance. As he fell the old man grabbed Ethan and slowly lowered him to the floor. Ethan looked at the old, crazy man who had just probably killed him and he said "What have you done to me?". "I'm sorry Ethan, you will live if you do what must be done otherwise you will die, keep it safe". Ethan's last thought as the old man hid him in a dumpster and ran off, the sirens getting closer, was how the old man knew his name instead of asking himself what the old man had just done to him. He passed out.

Ethan stirred as he heard a dark voice say "Wake up puny Ethan, it's time to go have some fun"

End Intro...

Game mechanics:

1. You are always in the shadows, therefore you cannot be seen but the eternal shadow is slowly killing you while you are in his realm, the only way to survive is to break out of the shadows for a short time and kill someone else so the beast may feed on his soul.

2. Once you step out of the shadows you have 5 seconds to make your kill, otherwise the beast will shriek in pain, alerting enemies nearby to your position, and if not close enough, your kill as well. You must either get the kill which will cause you to heal while the beast feeds on the victim's soul or return to the shadows failing to feed the beast which will cause it to anger and eat your soul faster.

3. The one way to stop death is to consume a light orb giving you 3 minutes to plan your next kill while the beast is weakened. These mysterious objects scattered around the world which you can now see while you are out of the shadows, but be quick, you must reach them in time and you must avoid enemies before the beast pulls you back into the shadows.

Attacks:

1. Shadow Maul: Your basic attack when you are in control of the beast's power. You impale your enemies repeatedly with a shadowy claw, killing them as the beast absorbs its soul.
2. Shadow Whip: Only usable if you have gotten 3 successful kills, you are able to drag one enemy into the shadows, killing them but only granting half the normal life since the soul is now tainted.
3. Shadow Massacre: The beast comes out of your body impervious to lights for a few seconds, breaking all in the vicinity and eating every soldier nearby. This attack is only usable after 9 successful kills and very late in the game, it grants a full belly effect on the beast, granting 2 minutes of respite from its eternal hunger.

[Add more here](#)